

## Re: Patches to compile the kernel with Intel's C/C++ compiler

*Source:* <http://unix.derkeiler.com/Mailing-Lists/FreeBSD/arch/2003-11/0036.html>

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*From:* Alexander Leidinger (*Alexander\_at\_Leidinger.net*)

*Date:* 11/11/03

Date: Tue, 11 Nov 2003 09:58:01 +0100  
To: Garance A Drosihn <drosih@rpi.edu>

On Mon, 10 Nov 2003 18:16:40 -0500  
Garance A Drosihn <drosih@rpi.edu> wrote:

> *Will some of these be reasonable to commit before 5.2?*

All of them. Except for the "not\_yet" parts of stdarg.h and \_types.h, as icc needs to learn the gcc syntax of the used constructs first (it's on the TODO list @Intel). And except for parts where I get negative reviews here (none so far)...

> *Even if there are some issues, those issues will only come up if someone \*does\* use the icc compiler, right?*

Yes.

> *So, they'd be safe to add as far as anyone using gcc is concerned?*

Yes, as I use NFS on my desktop I can't run a icc compiled kernel on it, but I have (various incarnations of) the icc patches in the src tree since a long time and everything runs fine (or better: not different than for those on -current@ without the patches :-)) on the gcc compiled system.

If a src committer looks into them and offers to commit them (or approves to commit them): the FreeBSD version needs to get bumped because of the cdefs.h changes (short description: "cdefs.h support for Intel's C/C++ compiler"), I need to know about them in the icc port.

Bye,  
Alexander.

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0 and 1. Now what could be so hard about that?  
<http://www.Leidinger.net> Alexander @ Leidinger.net  
GPG fingerprint = C518 BC70 E67F 143F BE91 3365 79E2 9C60 B006 3FE7

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freebsd-arch: Re: Patches to compile the kernel with Intel's C/C++ compiler

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