

Re: kldunload DIAGNOSTIC idea...

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Date: 07/21/04

Date: Wed, 21 Jul 2004 08:49:26 -0600 (MDT)

To: phk@phk.freebsd.dk

[[only cc'd arch@]]

In message: <83182.1090412961@critter.freebsd.dk>

"Poul-Henning Kamp" <phk@phk.freebsd.dk> writes:

: >Any ideas on how network interfaces should

: >work in this?

:

: I talked with Robert briefly about this yesterday, and the problem

: there is that struct ifnet is embedded in the softc. If the softc

: had a pointer to the ifnet, then we could do something similar, but

: as long as it's embedded we're stuck.

Why is that the case? We don't detach the ifnet stuff after deleting the softc. Why would a pointer to ifnet in the softc make this easier?

I mean, I understand that having a pointer would insulate the size of ifnet from the driver, but there's so many offsets in ifnet that are encoded in the driver that doesn't seem that big a win.

Warner

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