

Re: AoE for 4.x

Source: <http://unix.derkeiler.com/Mailing-Lists/FreeBSD/arch/2004-09/0179.html>

From: Sam (sah_at_softcardsystems.com)

Date: 09/22/04

Date: Tue, 21 Sep 2004 19:21:59 -0500 (EST)

To: Julian Elischer <julian@elischer.org>

> *Sam wrote:*

>

>>>

>>>

>>> *I guess we are used to it.*

>>>

>>> *I can't recommend enough the utility of having a cvs mirror and using cvs*

>>> *to keep your*

>>> *work trees sync'd against FreeBSD. It is also a goodd way of making sure*

>>> *that you don't*

>>> *forget parts of the diff (e.g. Makefiles etc.) as CVS will pick up all the*

>>> *changed files.*

>>>

>>

>> *And I can't thank you enough. I forgot about a few other (rather)*

>> *important file changes this picked up.*

>>

>> *A patchfile for aoe against today's 4.10 source tree*

>> *is at:*

>> <http://www.coraid.com/support/freebsd/aoe.patch>

>>

>> *A few notes:*

>>

>> *The file sys/dev/aoe/aoe4bsd.dd is basic documentation for*

>> *the driver.*

>>

>> *All references to chr major 200 will have to be changed to whatever*

>> *gets assigned, obviously.*

>>

>> *The netisr selected in sys/net/netisr.h was picked at random. Is it*

>> *OK?*

>>

>> *The label typeunknown in sys/net/if_ETHERSUBR.c is added to give*

>> *netgraph a chance to get the packets if AoE is not loaded. Appropriate?*

>>

>> *I dinna know how to fill out the copyright/license comment in the headers,*

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- >> *but i gave it a shot. Thoughts here would be appreciated.*
- >>
- >> *TIA to all the curious eyes that skim the driver for glaring flaws.*
- >
- > *haven't read it yet, just skimmed..*
- >
- > *Very CLEAN looking code.. style(9) compliant to a large extent..*
- > *(you do know about 'man 9 style' right?)*

Thanks – I didn't, but I do now. :)

- > *now that it is written, this is the time to*
- > *go through it and write down everything that comes to mind in comments..*
- > *Everything that a person trying to decode the driver might want to know.*
- > *Including comments about the standards, tricky bits of code,*
- > *reasons you decided to do things in certain ways. etc.*

I tend towards the side that says you write a short paper about a chunk of code as comments can (and do) get out of sync. When in Rome, though ...

I'll have to digest the style page a little more to see what types of comments are requested. I'm choking a bit on some of the other requirements.

Sam

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<http://lists.freebsd.org/mailman/listinfo/freebsd-arch>

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