

Re: Compiling kernel and userland with Intel C Compiler

Source: <http://unix.derkeiler.com/Mailing-Lists/FreeBSD/arch/2006-09/msg00078.html>

- *From:* "Eirik A. Nygaard" <eirikald@xxxxxxxxxxxx>
 - *Date:* Wed, 27 Sep 2006 21:48:38 +0200
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On Wed, Sep 27, 2006 at 10:17:33AM +0200, Alexander Leidinger wrote:

Quoting Ivo Vachkov <ivo.vachkov@xxxxxxxxxx> (from Wed, 27 Sep 2006 10:14:34 +0300):

And what abot TenDRA compiler ???

AFAIK nobody is working on it. Feel free to do the work. It's more easy now, you just have to have a look at `cdefs.h` and add `tendra` in some places. You don't have to search the source for all the `#ifdef gcc` stuff anymore. Then you just have to augment the `bsd.*.mk` with the right compiler switches if they differ from `gcc`.

Hi,

TenDRA(www.tendra.org) is still under development. In the last few weeks I have been adding support for FreeBSD 6.x and I have it bootstrapping and compiling now except for the `__alignment(x)` usage a few places in the FreeBSD headers [1].

I have not done much build testing, but a simple "Hello, world!" program works.

1: Workaround for `__alignment(x)`
<http://www.pvv.ntnu.no/~eirikald/tendra/freebsd-6.1.workie.patch>

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