

Keyboard Boot Disable

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Hi.

I have a large amount of servers, and the problem is, that when I need to plug a keyboard into them, the keyboard is disabled since they werent booted with a keyboard.

I was wondering if anyone has some idea of how to disable the keyboard probe at boot and make it so that the OS thinks that the keyboard is present even if its not plugged in, so that a keyboard can be plugged in at any stage, and will function normally.

Im speaking specifically for ps2 keyboards. Is this even possible, or are there architecture problems or something else relating to this that would make this impossible?

If this is possible, could someone please point me in the correct direction as to which code I would need to look at to make this possible?

Regards
/Cole

freebsd-hackers@xxxxxxxxxxxx mailing list

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