

Re: numbers don't lie ...

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 - *Date:* Thu, 14 Sep 2006 19:43:27 +0200
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On Thursday 14 September 2006 19:28, Gary Corcoran wrote:

The confusing thing is that I thought 'real' time should be \geq 'user' + 'sys'. But here 'user' is much greater than 'real' for both machines! The sense I got from the other messages in this thread is that 'user' time is somewhat meaningless (i.e. unreliable as a measure) in a multi-CPU and/or hyperthreading environment. Can you clarify?

user time = time spent in userland on all logical processors combined.

The right equation is: $\text{real} * \text{ncpus} > \text{user} + \text{sys}$, where ncpus = number of active logical processors.

In the optimal case (perfect parallelism): $\text{real} * \text{ncpus} = \text{user} + \text{sys}$

– Pieter

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