

Re: network stack problem in sparc64?

Source: <http://unix.derkeiler.com/Mailing-Lists/FreeBSD/hackers/2006-09/msg00203.html>

- *From:* Borja Marcos <borjamar@xxxxxxxxxxx>
 - *Date:* Tue, 26 Sep 2006 13:31:00 +0200
-

On 25 Sep 2006, at 18:34, Maksim Yevmenkin wrote:

Borja Marcos wrote:

```
earendil# sysctl net.inet.tcp|fgrep space
net.inet.tcp.sendspace: 0
net.inet.tcp.recvspace: 0
earendil# sysctl net.inet.udp
```

hmmm... how about this (untested) patch?

```
-u_long tcp_sendspace = 1024*32;
+int tcp_sendspace = 1024*32;
```

So it's just an integer size problem? I'm just compiling a kernel with the changes. I've had to change tcp_var.h and udp_var.h.

I will try and report the results :)

Are there many users of FreeBSD/sparc64? Changing the window size is not so esoteric, I guess someone might have tried it before...

Borja.

freebsd-hackers@xxxxxxxxxxx mailing list

<http://lists.freebsd.org/mailman/listinfo/freebsd-hackers>

To unsubscribe, send any mail to "freebsd-hackers-unsubscribe@xxxxxxxxxxx"