

Re: vn_fullpath question.

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- *From:* Nikolay Pavlov <quetzal@xxxxxxxxxxxxx>
 - *Date:* Mon, 27 Nov 2006 17:37:12 +0200
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On Monday, 27 November 2006 at 18:20:03 +0300, Ruslan Ermilov wrote:

On Mon, Nov 27, 2006 at 02:07:40PM +0200, Nikolay Pavlov wrote:

Hi. I am trying to extend fstat utility, so that it can use name cache to recreate full path at least for text. I have found vn_fullpath function usefull in this case. I am newbe in C, so it could be stupid question, but could someone explaine what is "struct thread *td" in argument list of this function. Is this the thread which opened the vnode initially or it is the thread which searches for the vnode? i.e. fstat thread. In any case how i can get this *td structure?

There's a vn_fullpath(9) manpage which should answer this.

Yes i know about this man, but still not sure how to get *td structure.

Cheers,

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Ruslan Ermilov
ru@xxxxxxxxxxxxx
FreeBSD committer

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- Best regards, Nikolay Pavlov. <<<-----

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Re: vn_fullpath question.